

**Computational Geometry****Exercise Set 2****HS08**URL: <http://www.ti.inf.ethz.ch/ew/courses/CG08/>

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**Exercise 1**

A set  $S \subset \mathbb{R}^d$  is *star-shaped*  $\iff$  there exists a point  $c \in S$ , such that for every point  $p \in S$  the line segment  $\overline{cp}$  is contained in  $S$ . A set  $S \subset \mathbb{R}^d$  is a *pseudotriangle*  $\iff$  it is a simple polygon and has exactly three convex vertices (see Figure 1).

In the following we consider subsets of  $\mathbb{R}^d$ . Prove or disprove:

- a) Every star-shaped set is convex.
- b) Every convex set is star-shaped.
- c) The intersection of two convex sets is convex.
- d) The union of two convex sets is convex.
- e) The intersection of two star-shaped sets is star-shaped.
- f) The intersection of a convex set with a star-shaped set is star-shaped.
- g) Every pseudotriangle is star-shaped.

**Exercise 2**

Let  $P = \{p_1, \dots, p_n\}$  be a set of  $n \geq 3$  points in  $\mathbb{R}^2$  and let  $q \in \text{conv}(P)$  be another point. Prove that there exist three points  $p_i, p_j$  and  $p_k$ ,  $1 \leq i, j, k \leq n$ , such that  $q \in \text{conv}(\{p_i, p_j, p_k\})$ .

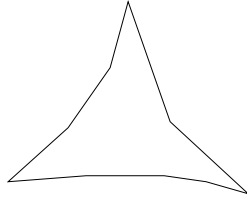


Figure 1: A pseudotriangle

### Exercise 3

Consider three points  $p, q, r \in \mathbb{R}^2$ , given by their Cartesian coordinates  $p = (p_x, p_y)$ ,  $q = (q_x, q_y)$  and  $r = (r_x, r_y)$ . Show: the sign of the determinant

$$\begin{vmatrix} 1 & p_x & p_y \\ 1 & q_x & q_y \\ 1 & r_x & r_y \end{vmatrix}$$

determines if  $r$  lies to the right, to the left or on the directed line through  $p$  and  $q$ .

### Exercise 4

Let  $P \subset \mathbb{R}^2$  be a convex polygon, given as an array  $p[0] \dots p[n]$  of its  $n + 1$  vertices in counter clockwise order.

- (a) Describe an algorithm with running time  $O(\log(n))$ , which determines whether a point  $q$  lies inside, outside or on the boundary of  $P$ .
- (b) Describe an algorithm with running time  $O(\log(n))$ , which finds a (right) tangent to  $P$  from a query point  $q$  outside  $P$  (i.e. you should find a vertex  $p[i]$ , s.t. whole  $P$  is contained in a (left) halfplane determined by the line  $qp[i]$ ).